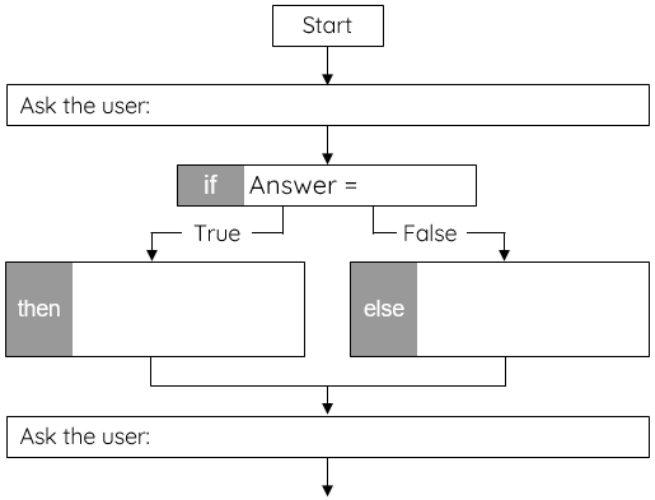
UKS2 Computing Knowledge Mat - Selection in Quizzes

Sticky Knowledge

- ❑ I know how selection is used in computer programmes.
- ❑ I know that a conditional statement connects a condition to an outcome.
- ❑ I know how selection directs the flow of a program.
- ❑ I can use a design format to outline my project.
- ❑ I can design a program which uses selection.
- ❑ I can share and test my program.
- ❑ I know how to evaluate my program and can identify ways of improvement.





Subject Specific Vocabulary

selection	Used to control the flow of actions in programs.
condition	Statements that need to be met for a set of actions to be carried out.
true	A condition is met.
false	A condition is not met.
count-controlled loop	Commands that are repeated for a set number of times.
conditional statement	The linking together of a condition and outcomes.
algorithm	A sequence of instructions.
debug	Identify and remove errors.
task stage	States what is needed in the program.
design stage	Identifies what the program will do.
test	Identify outcomes and whether selection has been used properly.